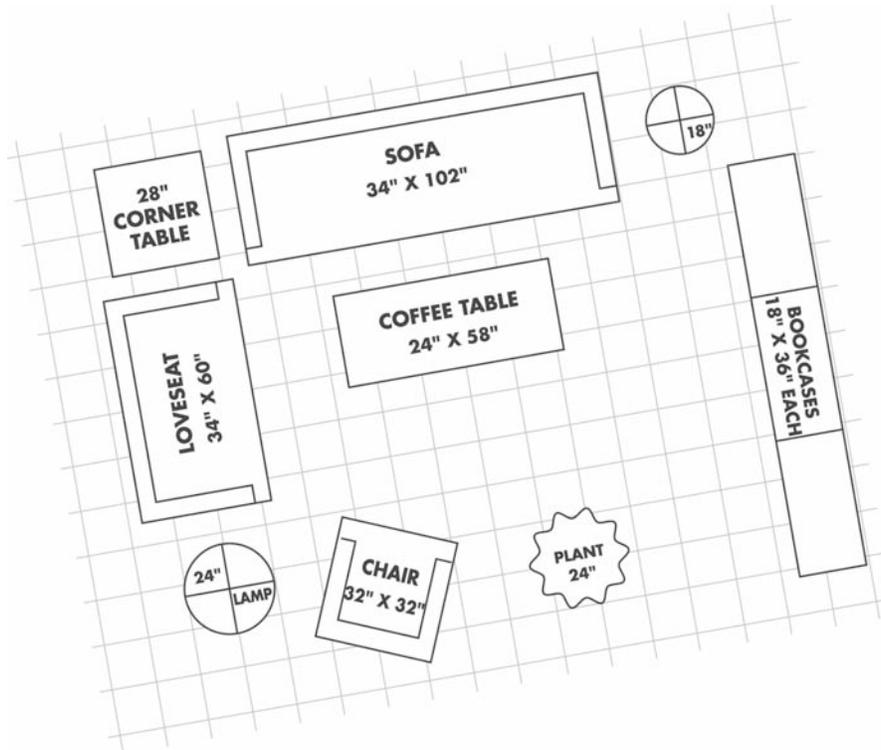


room planner



COLLECTIC
home

2785 Bee Caves Rd
Austin • Texas • 78746
tel 512.347.1616
fax 512.347.1621
www.collectichome.com

Planning your new room

This easy to use planner will help you make the best use of your room space.

• Step 1 – Draw Your Room to Scale

Use a measuring tape, ruler and pencil, measure and draw your room's length and width on the grid (page 4).

Each 1/4" square on the grid = one foot of your room size.

Along each wall, measure the distances between the corner and trims of all doors, windows and other openings. Draw in the widths of these openings.

Measure and draw in the locations of all wall outlets. Put "E" inside a small circle to indicate an electrical outlet, "W" for wall switch, "C" for cable, and "T" for telephone.

Draw or note room features that may affect furniture placement: floor and wall vents, distance from floor to bottom of windows, height of wall molding, baseboard thickness, ceiling fans, etc.

• Step Two - Make Some Notes

Jot down some notes below to help you design the room you want.

Primary Room Function (entertaining, eating, home theater, working, sleeping):

Will the room have ___ light, ___ medium, or ___ heavy use?
(This may affect your choice of furniture styles, materials and surface protection.)

What do you like or dislike about the items you are replacing? _____

If you are you planning to keep any existing items in this room, note the dimensions:

Type and color of window treatments _____

Type and color of floor covering _____

What rooms are adjacent to this room? _____

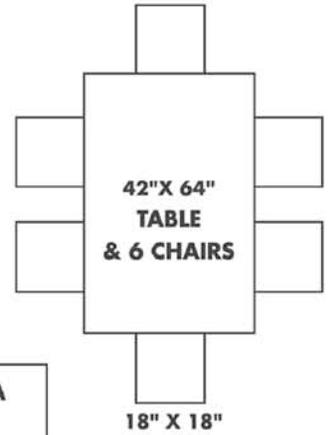
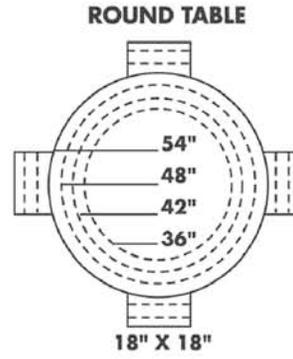
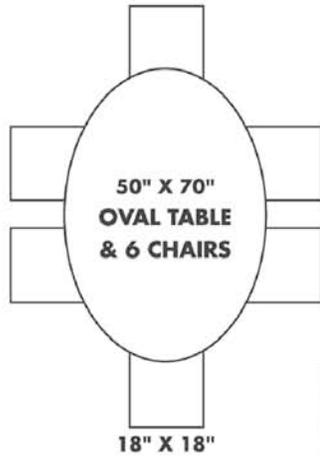
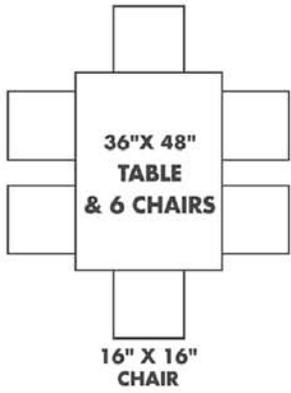
• Step Three - Select and Arrange Your Room

See the helpful hints on the last page of this planner.

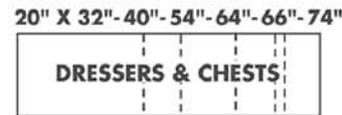
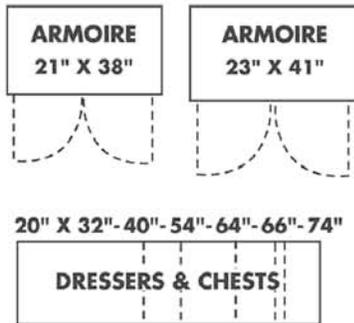
Room Planner - Item Templates

1/4" = 1'-0"

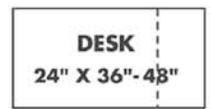
DINING ROOM



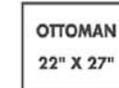
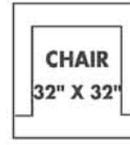
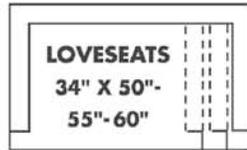
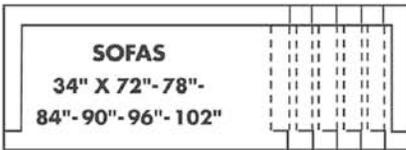
BEDROOM



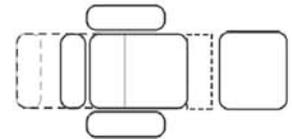
OFFICE



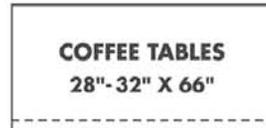
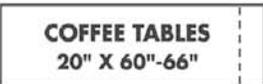
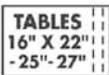
UPHOLSTERED FURNITURE



RECLINING CHAIR & OTTOMAN
MEDIUM SIZE: SHOWN 64\"/>

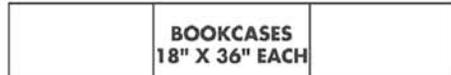
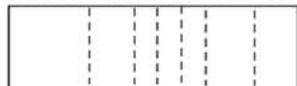


OCCASIONAL TABLES

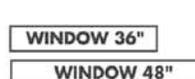


STORAGE, ENTERTAINMENT CENTERS, DISPLAY PIECES

19\"/>

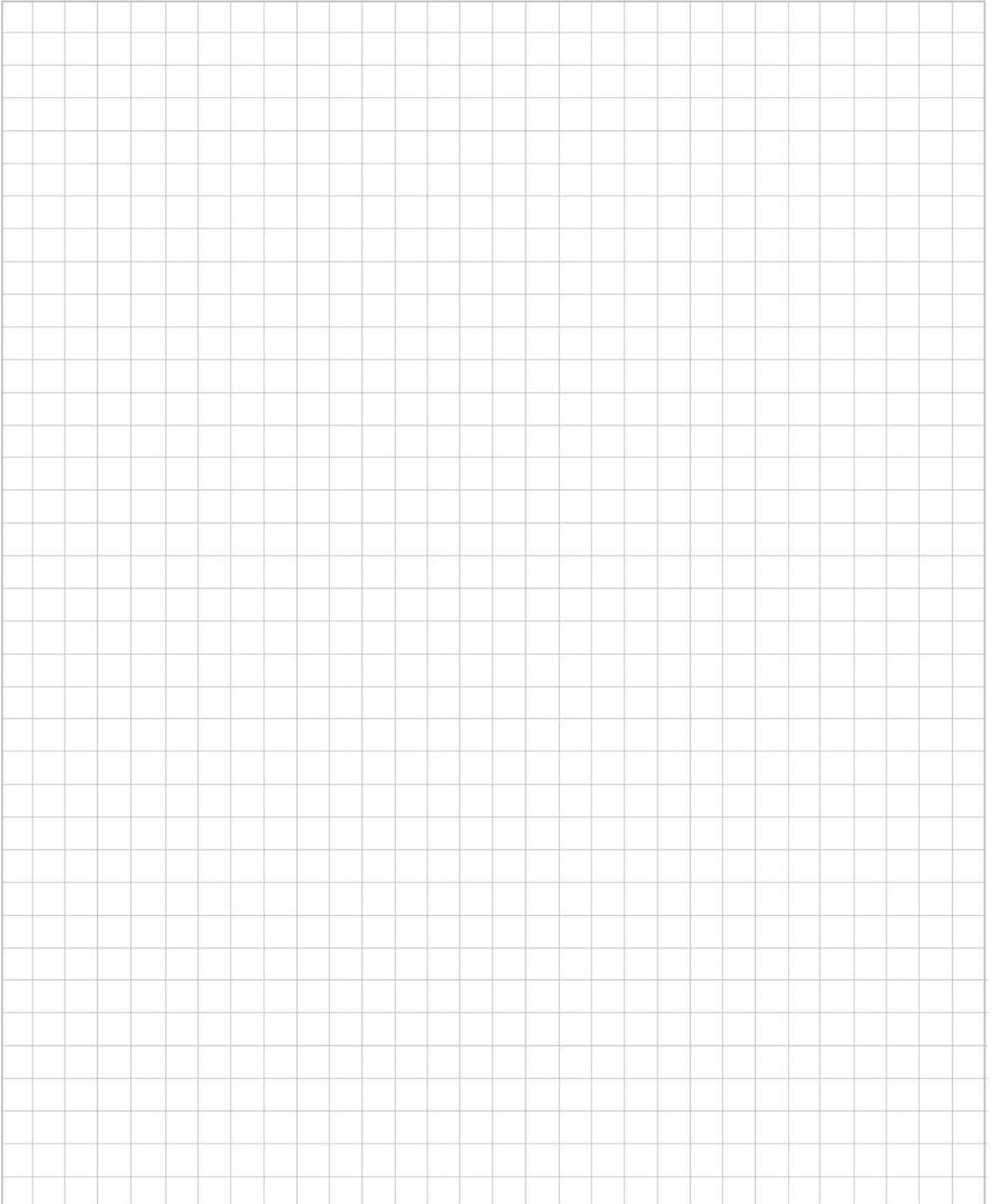


FLOOR LAMPS, FLOOR PLANT, DOORS, WINDOWS



Draw your room to scale

$\frac{1}{4}$ " square = 1 foot



Room arranging tips

• Using the Template Pieces

From the template page, cut out the items that are closest in size and shape to any furniture pieces you plan to keep and all the new pieces you want. The width and depth of each item is indicated on the template. Unless your space is very tight, it's okay if the template items vary slightly from their actual size.

To keep the pieces in place on the room grid and still be able to re-position them, use small strips of removable tape. Or tape the pieces to part of a "Post It" note.

It's helpful to label your template pieces ("tan leather chair", "cherry desk") for easy reference.

You may have more or less space than you thought. To check measurements of other items, feel free to call us, visit www.collectichome.com, or stop by. We are always happy to assist you with room planning. We may be able to suggest some different pieces or room arrangements that meet your needs.

• Five Ways to a Better Room

Traffic Flow

Notice the paths people take into and out of the room. Then position your furniture so it won't block the normal flow. Allow a two-foot width (two squares) for a traffic path.

Focal Point

Find an important element in the room like a window, fireplace or large furniture piece. Make it the main point your furniture arrangement revolves around.

Conversation Areas

For comfortable conversation, put chairs no more than eight feet apart. Place them so they face each other - either on an angle or straight on.

Balance

Make sure the big pieces are not all in one end of the room. Spread colors and patterns around the room too.

Have fun!

There is no one right way to design a room. Several different arrangements may be equally attractive and comfortable. Try arranging pieces in ways you may not have considered before.

It's a lot easier moving the template pieces than the real things!